

IFF Women's WFCQ 2023 AOFC 31.01.23 - 05.02.23

Referee meeting 2 26:th of January 2023



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Agenda

- Video goal review regulations
- Physical play group task
- Preliminary schedule for the 30:th of January
- AOB

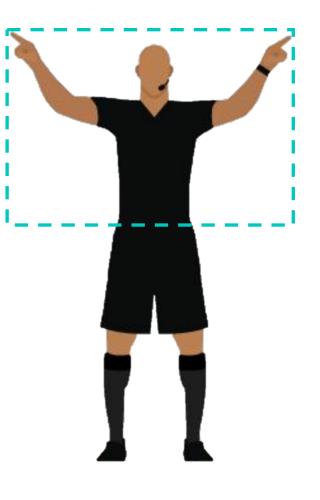


Video goal review

Could <u>ONLY</u> be used for reviewing if the ball crossed the goal line or not and/or whether this was during game time.

- **1.** Did the ball cross the goal line or not?
- 2. Did the ball cross the goal line during game time or not?
- 3. There is no number 3! 😳

I will check with the TV-production whether game time in the graphics are synced with arena game time or not.





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Video goal review – Referees

- 1. The referees may request to review a goal / no-goal situation at any point in the game, unless game play has resumed.
- 2. There are no limits to the number of reviews that the referees may request.
- Awarded a goal -> Review before face off, otherwise the goal will stand.
- 4. Awarded no goal and play continued -> Stop the game immediately unless one of the teams are disadvantaged. Don't make it complicated -> Stop the game!



Video goal review – Teams

1. **REGULAR TIME:**

Each team is permitted one (1) review per regular time. At the end of regular time this review expires

2. **EXTRA TIME:**

If the match goes to extra time, each team will receive one (1) new review possibility. At the end of extra time the possibility to use this review expires

3. **PENALTY SHOTS:**

If the match goes to penalty shots, each team will receive one (1) new review possibility



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Video goal review – Teams

- **1.** Team captain or team staff may request review.
- After a goal has been awarded -> Team must request review before play is resumed.
- 3. A goal has not been awarded and play continued -> Team must request at the next stoppage in play.
- 4. Simultaneous review -> Each review is looked at in order of the situation occurring in the game



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Video goal review – Outcomes

- **1.** If the team is right -> The team keep their review possibility
- 2. If the team is wrong -> The team forfeit their review possibility
- 3. If there are problems for example: no video of the situation, technical issues or blocked camera view -> The original ruling stands and the team keep their review possibility.



Video goal review – Penalties

Goal review in conjunction with a penalty:

- 1. Signal penalty but do not report to the match secretariat until after the goal review.
- 2. Conduct video goal review.
- 3. No goal awarded -> Report penalty to match secretariat. Resume play according to what caused the interruption.
- 4. If a goal is awarded, the following should happen:
 - 1. Minor penalty = Goal awarded and penalty not given
 - 2. Major penalty, 10 min personal penalty, or match penalty = Goal awarded. Penalty awarded and handled as normal. Play restarts from the face off and penalty time begins from the time that has been recorded for the scoring of the goal



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Video goal review – Signals at request

REQUEST BY THE REFEREES

- Time-out signal and sign and immediately signal a goal review by showing an outline of a tv screen.

- One referee will go directly to conduct the video review while the other will move to in front of the match secretariat and again signal a goal review by showing an outline of a tv screen.

REQUEST BY A TEAM

- Time-out signal and sign.

- One referee will approach the team bench and confirm the situation which the team wants to review

- Both referees should then move to in front of the match secretariat and signal a goal review by showing an outline of a tv screen and then signalling in the direction of the team bench that has requested the review



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Video goal review – Signals of result

AWARDED GOAL

- Move in front of the match secretariat, signal a goal review by showing an outline of a tv screen, followed by whistle and pointing to the centre spot

NO GOAL DECISION

Move in front of the match secretariat, signal a goal review by showing an outline of a tv screen, followed by signalling 'no-goal' using the regular sign for this (wash-out).
Resume play according to what caused the interruption and show appropriate sign for example: free-hit, hit-in or face-off.

TECHNICAL PROBLEMS

- Inform the teams first, making sure to mention that the team requested the review will keep their review possibility



Video goal review – Match secretariat

Important with clear communication with the match secretariat.

Request:

- Who requested the review? Team or referees and which team?

Result:

- What is the decision? Goal or no goal?
- Possible adjustment of game time
- Does the team keep their review possibility or not

Use the match secretariat to explain what happened and what is going to happen next.



Video goal review – Possible situations

- Review the table carefully and discuss the situations. Try to "see" the situation on the field and act accordingly.





Video goal review – Tactical time out

- Conduct the review procedure professionally and correct but as quick as possible. This will be handled by the IFF.



Rules of the game - Keywords

Careless

An act which lacks consideration or precaution. Considered milder than being reckless.

Reckless

An act which disregards the consequences for the opponent. Considered worse than being careless, but milder than being violent.

Violent

An act which uses excessive force and seriously endangers the opponent. Considered worse than being reckless, but milder than being brutal.

Brutal An act which is savage or vicious. Considered worse than being violent.



Rules of the game - Keywords

The keywords are linked to three levels of penalties

Careless	->	Minor penalty
Reckless	->	Major penalty
Violent	->	Match penalty
Brutal	->	Match penalty

808 Bench penalty/Personal penalty The arm held vertically, minor penalty shown with two fingers and major penalty with five, 10 minutes with a clenched hand.

IFF





To decide what penalty to award there are several to weigh in. This is what we call key factors and examples of these are

- Speed
- Force
- Point of contact
- Angle
- Intention
- Consequence

Note that these key factors are not mentioned in the RotG. They are only a help when analysing situations.



Key factor - Speed

With what speed do the player/players enter the situation? Please note that the non-offending player's speed is also important.

The higher the speed – The greater the risk



Key factor - Force

How great was the force in the physical contact? Did the offending player try to maximise the force in the tackle? How did the offending player aim the force – Up towards the head or straight into the body?

The greater the force – The greater the risk



Key factor – Point of contact

Where on the body of the involved players did the physical contact hit? Shoulder/shoulder, low towards the knees/legs, to the head, with the elbow etc.

What chance had the non offending player have to "meet" the physical contact?

The "dirtier" contact – The greater the risk



Key factor – Angle

In what angle did the players enter the situation? Did the offending player go with the opponent or is it a "dead stop"?

Going "with" the opponent is better than against



Key factor – Intention

What is the offending player's purpose/intent with the physical contact? Win the ball, go solely for the tackle, taking revenge?

Good intentions are better than bad ones.



Key factor – Consequence

What was the consequence for the player and/or the team? Did the player not even notice the physical contact or did the player become unconscious?

On this level it is crucial how a situation looks from the team's the spectator's and the TV viewers point of view.



Key factors - Summary

Nothing is black and white. You need to weigh everything in when choosing the correct penalty.





The purpose of this task is to practise discussing situations with a common language and use the same terms.

There are ten situations and you will be divided into groups automatically (hopefully...).

You should discuss the situations together, using the key factors and the keywords.

You are expected to not only reach a a decision on the "correct" penalty but also being able to analyse the situation from the key factors during our discussion afterwards.

You find the link to the situations on WhatsApp.





You also find the link to the situations on WhatsApp.





- The offending player is "playing floorball" and taking a shot, however hitting an opponent is per definition an uncontrolled forward or backward swing of the stick -> Careless
- Reckless could for example be running around with the stick high or hitting an opponent while trying to lift the stick over the opponents head instead of around.
- Minor penalty Careless play with the stick



- First situation, crosschecking with some force
- Major penalty Reckless play with the stick
- Second situation, retaliation with some force
- Major penalty Reckless play with the stick
- Third situation, very important to work hard to get rid of early. Start selling the penalty from the start.
- Free hit/Minor penalty



- Minor penalty for tripping or repeated offences whatever suits the game best.
- Important that this should never be only a free hit.
- For this to be considered reckless physical play, there should be more force and more evil.



- High speed
- Great force, tackling somewhat upwards, hits the body
- Coming into the situation with good intentions, playing the ball
- Major penalty reckless physical play
- For violent there should be more bad intention, hitting less clean or with even greater force.



- Player clearly going for the tackle, not trying to play the ball at all.
- Great force
- Hits the head
- Match penalty brutal
- If hitting clean to the body Violent



- Unintentional elbow
- Some force
- Major penalty reckless
- Intentional –> Match penalty brutal



- Unintentional
- Not much force at all. Much less than situation 6
- Minor penalty careless



- Intentional crosschecking to the head
- Match penalty Brutal



- Minor penalty Careless
- For major there needs to be more force and/or speed.



- High speed
- Far from "playing floorball"
- Major penalty reckless
- Minor if stopping earlier or lower speed, violent if the speed would have been higher.



Summary



Preliminary schedule Monday 30:th

Hotel

Hotel Nikko Amata City, Chon Buri, Muang 700/333 Thailand Chon Buri District, Chon Buri 20000 Phone: <u>+66-</u> <u>33 265 455</u> Web: <u>https://hotelnikko-amatacitychonburi.com/</u>

Time 14.00	Activity Arena check	Who ML	Location Thailand National Sports University
15.00	Preparatory meeting	ML	Thailand National Sports University
20.00	Technical meeting	ML	Hotel
21.00	Referee meeting	All	Hotel



What's next?

- Get more practical things sorted out
- You will get first day nominations before the tournament
- Pack your Asics gear









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THANKS!

